



# HAMMOND PARK FC

## Welcome to the

# HOME OF THE HURRICANES!

Hammond Park Football Club  
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Facebook: Hammond Park FC

# **WELCOME TO THE HAMMOND PARK FOOTBALL CLUB PARENT HANDBOOK**

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## 1.0 INTRODUCTION

Welcome to the Hammond Park Football Club to all returning & new players and their families.



Our home ground is at the newly development Frankland Park Sporting Complex located at 250 Frankland Ave, Hammond Park. We also sometimes train & play at Botany Park located along Macquarie Blvd, Hammond Park.

The clubs website is the HPFC Website <http://www.hammondparkjfc.com.au> where you will find important club information, registration links and our online store for all uniform requirements.

Alternatively the clubs facebook page will also be used to post important updates when required [www.facebook.com/hammondpark.fc](https://www.facebook.com/hammondpark.fc)

Throughout this document we will refer to different age groups using the following names;

- Auskick: Pre-primary – Year 2
- Juniors: Year 3 – Year 6
- Youth: Year 7 – Year 12
- Colts: Year 12+
- Masters: 35 years+

Club Contacts:

EXECUTIVE COMMITTEE		
Secretary	Nyrene Jackson	secretary@hammondparkjfc.com.au
President	Mathew Smith	president@hammondparkjfc.com.au
Vice President	Paul Artis	vice-president@hammondparkjfc.com.au
Registrar	Kylie Smith	registrar@hammondparkjfc.com.au
Treasurer	Kara Craig	treasurer@hammondparkjfc.com.au
GENERAL COMMITTEE		
Auskick Coordinator	Jared Hardey	auskickcoordinator@hammondparkjfc.com.au
Coaching Coordinator	Darren Smith	coachingcoordinator@hammodnparkjfc.com.au
Fundraising & Events	Nat Sims & Ebony Elford	fundraising@hammondparkjfc.com.au

Correspondence will be sent from the secretary, be sure to save this address so you do not miss any emails.

Some important documents regarding rules for specific age groups can be found here.

WAFC Comp Rules; Y3-4	<a href="http://www.wafooty.com.au/download/d/DG7pai2l9yGyrSAW6ZgsxggtL4EAefS20x0q1zZSEUs">www.wafooty.com.au/download/d/DG7pai2l9yGyrSAW6ZgsxggtL4EAefS20x0q1zZSEUs</a>
WAFC Comp Rules; Y5-6	<a href="http://www.wafooty.com.au/download/d/aSY6yCXOaEkY4JkHq5DZv3HCM4-OvyG_5C9l5u-tTjw">www.wafooty.com.au/download/d/aSY6yCXOaEkY4JkHq5DZv3HCM4-OvyG_5C9l5u-tTjw</a>
WAFC Comp Rules; Y7-8	<a href="http://www.wafooty.com.au/download/d/RRr2KCDag0O7QhQcVJE6TadEi54XTven-bCH1Rn6aaQ">www.wafooty.com.au/download/d/RRr2KCDag0O7QhQcVJE6TadEi54XTven-bCH1Rn6aaQ</a> <a href="http://www.wafooty.com.au/download/d/HTiXm6w6rgGuE6_kU83_8fbmYxotmX_wYOazlDbDp58">www.wafooty.com.au/download/d/HTiXm6w6rgGuE6_kU83_8fbmYxotmX_wYOazlDbDp58</a>
WAFC Comp Rules; Y9-10	<a href="http://www.wafooty.com.au/download/d/EB-lm53PNpmcesOKV_t1dYv-BITpem2QWasd-Qrvqok">www.wafooty.com.au/download/d/EB-lm53PNpmcesOKV_t1dYv-BITpem2QWasd-Qrvqok</a> <a href="http://www.wafooty.com.au/download/d/kbGvF09jhbil3sMpsftYdDvMxJoNSO924eU8skTG1M">www.wafooty.com.au/download/d/kbGvF09jhbil3sMpsftYdDvMxJoNSO924eU8skTG1M</a>
WAFC Comp Rules; Y11-12	<a href="http://www.wafooty.com.au/download/d/WZEDvI3E-OuM20gCpnjkf5s-sXQ4vjWWoq8bDVqUrm0">www.wafooty.com.au/download/d/WZEDvI3E-OuM20gCpnjkf5s-sXQ4vjWWoq8bDVqUrm0</a> <a href="http://www.wafooty.com.au/download/d/59OYtHCsFmmfztX5xX2uDilaiDTHSznUC5Kx0WnEj48">www.wafooty.com.au/download/d/59OYtHCsFmmfztX5xX2uDilaiDTHSznUC5Kx0WnEj48</a>
WAFC Junior Rules; Age Spec. Changes	<a href="http://www.wafooty.com.au/download/d/5wCozznxpa_rJpqm2OHLKvPk_AASXatr_R023RVopEo">www.wafooty.com.au/download/d/5wCozznxpa_rJpqm2OHLKvPk_AASXatr_R023RVopEo</a>

### 1.1 Club Fees

HPFC club registration fees for 2023 are;

- Auskick: \$ 150
- Year 3 – Year 6: \$ 200
- Year 7 – Year 9: \$ 230
- Year 10: \$ 250
- Year 11/ 12: \$ 330
- Masters/ Supers \$ 250

HPFC registration fees include upgraded player insurance, training sessions with accredited coaches, club membership, loan of club guernsey, windups, trophy's, team photos and umpire fees. A full breakdown of costs can be provided upon request.

Please be advised the district charges an annual Player Participation Levy of \$16.50 and is payable at time of registration. This fee has not been included in the HPFC club registration fees.

The HPFC polo and player bag are required for all youth players and has been included in the fees for Year 7 players only.

### 1.2 Registration Process

PlayHQ is the online platform used to register all players & team officials with HPFC.

Registrations for the 2023 season will open from 1 December '22. HPFC priority registration period ends 31<sup>st</sup> January for all returning players prior to the transfer period opening for and new players 1<sup>st</sup> February when teams will then be filled on a first-come, first-served basis.

All registration information is located under the 'Register' tab on the HPFC website [www.hammondparkjfc.com.au/register](http://www.hammondparkjfc.com.au/register).

Once you have completed the online form you will then be prompted to complete payment which will then finalise your child's registration. The club's registrar will then be notified of your child's registration and they will then update the clubs records.

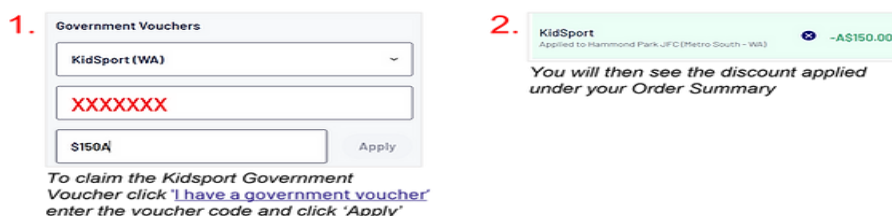
All players must be registered and financial prior to commencing training unless prior permission has been given by the club or in special circumstances such as a club run 'Come & Try' day.

Please see Appendix 1: [Registration Policy](#).

### 1.3 KidSport

If you hold a health care card, you may be eligible for financial assistance of up to \$150 per calendar year towards club fees from the Department of Sport and Recreation and the City of Cockburn.

1. Player applies to KidSport for a voucher code via [www.dlgsc.wa.gov.au/funding/sport-and-recreation-funding/kidsport](http://www.dlgsc.wa.gov.au/funding/sport-and-recreation-funding/kidsport)
2. Player to register via HPFC links [www.hammondparkjfc.com.au/register](http://www.hammondparkjfc.com.au/register)
3. During the registration payment process you will be prompted to enter the Government Voucher code. Enter your Kidsport voucher code under the government Vouchers section and make payment of the balance. If you are yet to receive your voucher please enter **KS2023** as your code.



4. Once you receive your Government Voucher Code, please email this to the HPFC Registrar [registrar@hammondparkjfc.com.au](mailto:registrar@hammondparkjfc.com.au). HPFC will redeem the allocated amount from the local council using the voucher code provided.

#### 1.4 Age Eligibility for 2023

2023 YEAR GROUP (Auskick)	AGE (YRS)	UNDER	BIRTH DATE RANGE (Oldest to Youngest)
Pre-Primary	5-6		1/7/2017 – 30/6/2018
Year 1	6-7		1/7/2016 – 30/6/2017
Year 2	7-8		1/7/2015 – 30/6/2016
2023 YEAR GROUP (Juniors/ Youth)	AGE (YRS)	UNDER	BIRTH DATE RANGE (Oldest to Youngest)
Year 3	8-9	U9	1/7/2014 – 30/6/2015
Year 4	9-10	U10	1/7/2013 – 30/6/2014
Year 5	10-11	U11	1/7/2012 – 30/6/2013
Year 6	11-12	U12	1/7/2011 – 30/6/2012
Year 7	12-13	U13	1/7/2010 – 30/6/2011
Year 8	13-14	U14	1/7/2009 – 30/6/2010
Year 9	14-15	U15	1/7/2008 – 30/6/2009
Year 10	15-16	U16	1/7/2007 – 30/6/2008
Year 11/12	16-18	U18	1/7/2005 – 30/6/2007
2023 ALL-FEMALE YEAR GROUP	AGE (YRS)	UNDER	BIRTH DATE RANGE (Oldest to Youngest)
Years 3 & 4	8-10	U10	1/7/2013 – 30/6/2015
Years 5 & 6	10-12	U12	1/7/2011 – 30/6/2013
Years 7 & 8	12-14	U14	1/7/2009 – 30/6/2011
Years 9 & 10	14-16	U16	1/7/2007 – 30/6/2009
Year 11 & 12	16-18	U18	1/7/2005 – 30/6/2007

#### 1.5 Juniors & Youth Training Nights

Training is run Monday to Thursday between Frankland Park & Botany Park.

Days and times for each year group are determined once coaches have been appointed for each team as this is based on coach and ground availability.

#### 1.6 Uniform Requirements and purchasing including protective equipment.

Below is information regarding uniforms required for each age group. Aside from these items there are many other optional items for purchase such as training singlets, hoodies, wet weather jackets, club cap, (some of these items having a close date for orders). All uniform orders are done online via the online store on our website [www.hammondparkjfc.com.au/online-store](http://www.hammondparkjfc.com.au/online-store)

There will be designated nights for players to collect uniform purchases at the start and during the season which will be communicated via facebook and email.



*Auskick Shirt*



*Club shorts*



*Club socks*



*Club Polo*



*Youth Club Bag*

Auskick: Auskick Shirt, Club Shorts & socks.

Junior: Club Shorts & socks (club guernsey will be provided for the season)

Youth: Club Shorts, Club Polo, Socks & Club Bag (club guernsey will be provided for the season)

**PLEASE NOTE** the Club Polo & Bag is included in Year 7 players fees only. If you join the club from Y8 onwards, you will be required to purchase these items.




*Home Guernsey*



*Away Guernsey*

Guernsey's: Our club has home and away Guernsey's. Your child's team (from Juniors) will be allocated jumpers based on the teams age and division. Unfortunately, we cannot accommodate requests for a specific colour.

Mouthguards: All players must wear a mouthguard during games. It is also strongly advised they are worn at training sessions unless there is a special medical condition/s that precludes the wearing of a mouthguard. Our club sponsor [Amore Dental](#) offer this service. 

Protective Equipment: Players are permitted to wear helmets and/ or glasses (plastic frames/ lenses only) however we need to obtain clearance from the district before they are worn at games. If your child is planning on wearing a helmet or glasses during games, could you please either speak with your team manager or email our registrar [registrar@hammondparkjfc.com.au](mailto:registrar@hammondparkjfc.com.au) to ensure the clearance is obtained prior to games beginning.

Jewellery: All jewellery must be removed from the player's ears, nose, eyebrows and other body areas. Any spacer holes in the ears must be taped by the player, parent or trainer.

**PLEASE NOTE** Strapping tape is not supplied by the club and must be supplied by the players.

#### 1.7 Communication with parents and players

All relevant information will be passed to your Team Managers for communication to their parent group, and posted to our Facebook pages. All emailed correspondence will be sent to the email address supplied upon your child's registration.

Your 2023 team manager will be given a list containing the players/ parents contact information. The team manager will then set a team Facebook group, messenger Chat or other preferred communication method to pass on information throughout the season. Please reach out to your team manager if you aren't on a team chat of some form.

## 1.8 Game Day Parent Volunteers

We have all heard “Many Hand make Light Work” Clubs of our size cannot run efficiently without the help of the parents, there is an expectation upon registering your child with HPFC that you will be there to help on game day when required. Your team manager will establish a roster for parent helpers for game day. Game days require multiple volunteers to ensure they run smoothly and get the kids out on the ground. HPFC **expects all parents** to volunteer throughout the season, relying on one or two families to fill all the roles will not be tolerated.

The following roles are required for all teams;

Canteen – Home games only. Your team manager will prepare a roster for the season, on this day someone from your family will be required to help in the canteen. Please speak with your team manager

The following roles are required for all junior & youth teams;

Goal Umpire – 1 parent required for every game. Junior teams, your goal umpire doesn’t need to keep score. Youth teams, your goal umpire will be required to keep score on an official district scorecard supplied by your team manager. At all quarter breaks you must check with the other goal umpire that both scorecards match each other and the score board, operated by the timekeeper. At the end of the game scorecards are signed by the other goal umpire and returned to your team manager so they can submit to the Umpires for signing. **Umpires are only to be approached by Team Managers, HPFC players and spectators are not to approach the Umpire on the ground or in the Umpire room during or after the game.**

Timekeeper – A timekeeper is required for every home game. You will be required to keep time and ring the siren for your side of the ground (either the East or West oval). Please see 3.3 for game times.

Runner – The runner is generally the same parent volunteer every game. They are to pass on messages to players, but not stay on the ground for too long. Straight on, deliver the message and get off. They must wear the correct vest, which is supplied in the coach’s bag.

First Aid – The First Aid officer is the same parent volunteer every game due to needing to have completed The first aid course organise by the club. This is a required position otherwise teams can’t take the ground. The club will cover the course cost for 1 parent volunteer per team.

Independent Scorer – All teams are required to keep score. Junior teams are required to keep score for grading purposes for future seasons, however the district has asked for these scores to be kept from the kids as they don’t officially keep score or have a ladder in these age groups. Junior teams just record the score on a piece of paper and give to your team manager at the end of the game. Youth teams as mentioned above your goal umpire will be keeping score on an official scorecard provided by your team manager.

Match Day Official (MDO) – The Match Day Official (MDO) is an important role to manage any discrepancies or arguments should they arise. You need to be roving the grounds during the games to make sure everyone is behaving in accordance with the spirit of the game and our clubs code of conduct. At each break, you need to check in with all umpires and bring them a drink at half time. You will be required to wear the MDO Fluro vest & lanyard which is to be collected from the canteen. Please ensure to return these items promptly for the next MDO on duty straight after you.

Please see Appendix 2: [Fremantle Conference Match Day Official Role Description](#).

Set Up & Pack Up of Home Games – If you are required to set up or pack up your ground, you will need to arrive approx. 30 mins for Auskick teams, mains for junior teams and 50 mins – 1 hr for youth teams to get your ground set up before your game starts. This is a big job for one person to handle, particularly in the Youth age groups, so will require the whole teams parent group to arrive in time to all help set up the ground.

Further information can be found under point 3.1

Interchange Steward (Y5+) – This person sits at the interchange tent and records who comes on and off the ground along with a representative from the opposition into the Interchange App.

From this season the interchanger app is available on iphones (not android at this stage).

- *Year 5* (iPhone required) – you only need to be recording game time for players, there is no need to record goals kicked or scores.
- *Years 6* – In preparation for Youth footy you will be required to start recording goals kicked/ scoring, so you know how the app works come youth games the following season. As you are scoring your team will be supplied an ipad from the club to use for the season.
- *Youth Teams (Y7+)* – You will also be required to keep record of goals kicked and scoring and will also be supplied with an ipad from the club to use for the season.

It is the Interchange steward & TMs job to keep an eye on players game time and make sure no players drop into the red zone. It's a traffic light system, **GREEN** - good, **ORANGE** - keep watch, **RED** - act immediately. If you see any players drop to the orange or red zone, please notify the Team Manager who will then speak with the coaches. It is a requirement from the district that ALL players are on the field for a minimum 50% of the game and the club also would like to see no more than 20-30% difference between the most game time and least amongst all the players in the team. There shouldn't be any players who consistently have 100% game time as everyone needs resting at some point.

**PLEASE NOTE** during the finals series, no player is allowed to drop below 50% game time otherwise that team will be disqualified by the district official/s in attendance.

The interchange app is very simple to use, it is just a matter of clicking and dragging players between the 'bench' and the 'field' in the app. There are also videos available to help you learn what to do.

Scoreboard (Youth teams only) – This person stands/ sits at the scoreboard to update the score for your game. If you are using the new electronic scoreboard, the control box will need to be collected from and returned to the equipment store room.

### 1.9 Junior & Youth Grades, Fixtures & Ground Allocations

The club has no control over fixturing and when they are released to the public. In the past this has generally happened 1-2 weeks prior to the season starting.

Youth teams will only be provided the first 5 rounds of fixtures which are used for grading, after these games the district will review each team to ensure they are in the correct divisions and make changes where necessary. Due to teams being moved around after these 5 rounds, fixtures will then be drawn again and ladders re-set by the district.

**PLEASE NOTE** When the club nominates teams, we only give an indication of how strong/ weak we think teams are. It is the district's decision of what divisions they put teams in which is based on several factors and is completely out of the club's control of where teams end up.

The only say the club has regarding fixtures is what ground each game is played on. This is a very time-consuming process due to all our ovals being different sizes and games have to be allocated based on a number of factors i.e. age group, ground size, game length etc. As a general note the older year groups in any time slot will generally be on the front grounds (closest to the club rooms) purely because those are our biggest ovals. There is no other reason than that. Please don't think if you are on the back oval more than once that you are being put there on purpose, this is not the case. We do our very best to rotate teams amongst the ovals appropriate for your age group but when you are fixturing 30+ teams, its almost impossible to get it 100% even. Same goes for teams playing on a Friday night, it is not always possible to



get this 100% even across all teams, some will end up getting none and others may get a few. Moving teams to a Friday night is dependent on how many games the district fixtures at our ground each weekend.

It's a good idea to double check the PlayHQ Website each week to confirm fixtures haven't changed last minute. There could be many reasons for last minute changes, most are out of the clubs control.

## 2.0 GAME DAY

### 2.1 Ground Set Up/ Pack Up – Auskick

This is for all Auskick sessions at home.

- *Pre-primary Teams*, you will be responsible for the pack up of your ground after your session. This includes all posts and equipment. Please ensure to pack away your ground in a timely manner so there is no hold up of the Juniors & Youth games being played straight after your session.
- *Year 1 Teams*, please ensure to collect the required gear and take to your grid to start your session. You will be responsible for the pack up of your ground after your session. This includes all posts and equipment. Please ensure to pack away your ground in a timely manner so there is no hold up of the Juniors & Youth games being played straight after your session.
- *Year 2 Teams*, please ensure to collect the required gear and take to your grid to start your session. As you are the first session of the day, if you moved any of the posts marking the grids, please ensure to return them to where you got them from for the following session.

Please see Appendix 3: [Auskick Ground Layout](#)

### 2.2 Auskick session Times

In previous seasons Auskick has been run once a week on a Sunday morning and is broken up into 2 session times;

- Session 1    8:00-9:00    TBC
- Session 2    9:30-10:30    TBC

As our club grows, we do have to review the days/ times for each year group, which will be finalised closer to the season starting once we know how many kids we have registered.

### 2.3 Ground Set Up – Juniors & Youth

This is for home games only.

- *Junior teams 8:30 game*, you will be responsible for the setup of your ground ready for your game. This includes field markers, team benches & goal post pads.
- *Junior teams last half field game of the day*, please ensure to pack away your ground in a timely manner so there is no hold up of the Youth (full field) game played straight after your own.
- *All Youth Teams First Full Field game of the day*, you will be responsible for the setup of all your full field games. This includes the roped off coaches boxes, 3 gazebos, tables, chairs, Goal post pads & field markers.
- *All Youth Teams last game of the day*, you will be responsible for the pack up after your game. This includes any other items around the club rooms i.e. Speakers, siren, whiteboards, tables & bins.

The only exception to the above will be round 1 where we generally host a carnival which will mean our rostered teams will need to set up/ pack up both mods ovals where rostered.

Please see Appendix 4: [Juniors & Youth Setting Up & Packing Up Grounds](#)

Please see Appendix 5: [Juniors Ground Layout](#)

Please see Appendix 6: [Youth Ground Layout](#)

### 2.4 Game times and timing of games for junior & youth teams (an approx. guideline, as fixturing is out of the clubs control)

Game times;

Y3-6: 8:30 am /10:30 am /11:30 am – Saturdays & some Friday nights  
Y7-8: 10:30 am /11:30 am /1:00 pm – Saturdays & some Friday nights  
Y9: 11:30 am /1:00 pm / 2:00 pm – Saturdays & some Friday nights  
Y10-12: 11:30 am /1:00 pm / 2:00 pm – Sundays & some Friday nights  
All Female Comp: Times as per the above year groups – Sundays & some Friday nights

Timing of games - There is no time on in any junior competition matches.

Y3-8: 4x15 min Quarters  
Y9-12: 4x20 min Quarters  
All Female Comp: 4x15 min Quarters

Breaks;

1/4 time: 5 min  
1/2 time: 10 min  
3/4 time: 5 min

## 2.5 Auskick Friday Night Under Lights

Every season the Club runs a Friday Night Under lights session, which is in addition to the Auskick 2.0 program.

This session is run for an hour and is a round robin of games the teams play against other Hammond Park Teams in the same year group.

In 2022 we unveiled the new Hurricane Tunnel which all the players ran through with their team and coach as they were announced by the MC while the DJ pumped out awesome Footy Tunes.

This event is a not to be missed and our Auskickers look forward to it ever season. Dates and times of the Auskick Under Lights session for the 2023 season will be released at the start of the season.

## 2.6 Auskick Rookie Series – Year 2 players only

In the 2022 season the district introduced the Rookies series for the final 4 weeks of the season to help prepare the players for the following season in Year 3 of their first experience of 'proper footy' playing games against other clubs within the South Fremantle district.

Towards the end of the season we were paired up with 2 other clubs, where we had to travel for the first time to their grounds and played 1 or 2 games.

After the 3 rounds, we finished the season with the Rookie Series Carnival, which was run by the district at Lakelands Park, Mandurah.

**PLEASE NOTE** this is not a club run event. As the Rookie series is a district organised event, the dates and time for the 2023 season will be released closer to the end of the season.

## 2.7 Milestone Games

You may find that some of the kids play their 50/100th game throughout the season. If a child has played footy since Y3, they would likely start reaching their 50<sup>th</sup> games from Y6 and some will start achieving their 100<sup>th</sup> games from Y11.

The club does have 50 & 100 game banners if parents wish to add their child's name and streamers to decorate. To book these banners parents will need to email [merchandise@hammondparkjfc.com.au](mailto:merchandise@hammondparkjfc.com.au).

Please ensure that all decorations you attached to the banner are removed prior to returning to the club so it is clean for the next person to use. Please promptly return the banners borrowed.

## 2.8 PlayHQ Player Statistics

Game counts are recorded for players starting from the juniors age group.

If you would like to check your child's game count you can do this by logging into your playHQ account; go to your account; change the user to your child's one; then click [My Public Profile](#)

## 2.9 Awards

Auskick & Junior teams;

Participation medallions are awarded at the end of the season windup to all players.

Youth teams;

Voting for Fairest & Best Awards – You may be asked by your team manager to do votes for players at one of your child's games. Each voter should allocate their votes independently, place them in the yellow envelope supplied, seal it and hand them in to the Team Manager at the end of each game.

This should be rotated through the parent group, so the same people are not always doing the votes.

Votes should be done on a 5 4 3 2 1 basis. With 5 being awarded for the fairest and best on the day.

No one from any teams should know or be keeping track of votes players are receiving throughout the season. This is the Registrars job only.

Please ensure to complete all fields including your name and the full name and/ or jumper number of the players you are voting for. In the past some votes haven't been able to be awarded due to incomplete vote slips.

## 3.0 GAME DAY – DURING THE GAME

### 3.1 Coaches Box

There is a 5-person limit in the coaches box. These positions being Coach, Assistant Coach, Team Manager, Runner & First Aid. The district has made specific mention that the runner is not to function as a 2<sup>nd</sup> assistant coach.

No one from the club other than the players and the runner or first aid (performing their duties only) are to enter the playing field during play. Failure to comply may result in a ban from attending games, imposed by the District.

### 3.2 Youth Team Fill Ins (Y7+)

If your child is asked if they would like to fill-in for an older team, the team manager from the team your child is filling in for will require you to complete and sign the Metro South Playing Two Games in One Week Parent Consent Form.

**PLEASE NOTE** fill-ins can only be by players from the grade below, they cannot be from within the same age group. Also, players can't play up for more than 4 games in the season. The Clubs Registrar will advise you if a player reaches their maximum amount of play ups.

### 3.3 Umpires

The TM and Match Day Official are the only people allowed to approach the Umpire!

Please remember that without umpires our kids don't Play!

## 4.0 GAME DAY – AFTER THE GAME

### 4.1 Club Reports

If any incidents happen during the game involving your child, please speak to your team manager to provide any witness statements of the event. The district tribunal is not a friendly environment, and everything must be checked and crossed checked. The accused player and club President are the only two people from the club in the room.

**! IMPORTANT:** It is extremely important that necessary reports are received in writing by **9am Monday** following the incident as this is when clubs start contacting each other and if Tribunal is required they are often scheduled for the Wednesday after the weekend. In the event the complaint comes in after this timeframe, we cannot guarantee it will be actioned.

### 4.2 Youth team Epoints

It is important that players, team officials and parents understand how important Epoints are to the team. Epoints are essentially 'Good Behaviour' points awarded/ deducted based on players, team officials, parents, spectator behaviour during and after games.

After each game you are automatically awarded 4 Epoints to the team, however if any reports or yellow/red cards are awarded during or even after the game Epoints will be deducted by the district. In the past this has caused teams to miss out on playing finals due to Epoints being deducted as these points combine with win/loss points to determine ladder rankings/ position.

### 4.3 Final Game of the Season

For the final game of the season please bring a spare shirt to the game so your child's guernsey can be collected by your team manager to return to the club ready to be packed away for the following season.

### 4.4 Club Song

**PLEASE NOTE** This is only permitted to be sung from the youth age group and up.  
Please see Appendix 7: [Club Song](#)

## 5.0 FUNDRAISING & EVENTS

Over the course of the season our club holds several events. Not only are these events fantastic nights out, but all money raised goes towards the running of the club, keeping our fees down and ensuring we have the best to offer our kids.

In the 2021 season we began the Hurricane Cup, which is an interactive horse racing event where our punters became the jockeys and ride their horses they were betting on against 5 other jockeys. This was such a successful night for our club that we decided to make it an annual event.

Please see Appendix 8: [2022 Race Book](#)

Along with the Hurricane Cup, in 2022 we also held Balls Up Bingo hosted by 2 fabulous Drag Queens.

Our Windups are always a lot of fun for the kids. All Auskick & Junior players get the full carnival with inflatables galore, food vans, petting farm and reptile experience, laser tag and more. During the formalities all players are announced to come up on stage to receive their medallion and team photo. For our Youth players we hold a Brownlow Medal style event. All players sit down with their team and coaches to enjoy a meal while we watch a slide show announcing votes received from round 7 onwards until we get to the

final rounds where our MVP, runners up and other award winners are announced. Once all the formalities are over, the kids can then compete in the inflatable dodge-ball arena while parents can get their dinner from the food vans.

Any events organised by our awesome Fundraising & Events ladies are definitely not to be missed! Dates and event details will be out throughout the season.

## **6.0 SPONSORSHIP**

Sponsorship is an integral part of running our club. It helps with keeping our fees down and ensuring we have the best equipment & events to offer our kids.

If you know anyone who might be interested in sponsoring our great club, please contact the club [secretary@hammodnparkjfc.com.au](mailto:secretary@hammodnparkjfc.com.au)